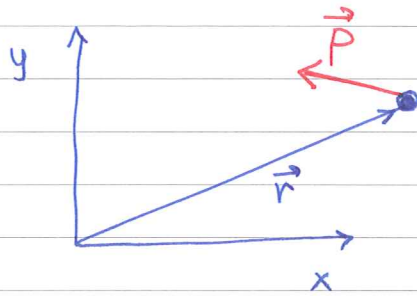
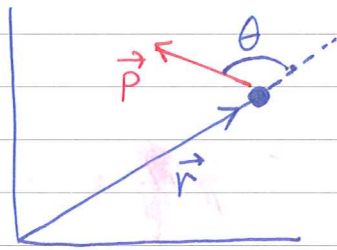


PRECESSION

Angular momentum of a particle $\vec{L} = \vec{r} \times \vec{p}$



To find \vec{L} : extend \vec{r} along dotted line
Move the "screw" from \vec{r} toward \vec{p}



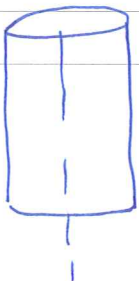
In this case the screw moves out of the paper and defines the direction of \vec{L}

Remember: \vec{L} will always be \perp to the plane defined by \vec{r} and \vec{p} (2 vectors define a plane)

To find the magnitude of \vec{L}

$$= |\vec{r}| |\vec{p}| \sin \theta$$

Angular momentum of a rigid object



- define axis of rotation

$$\vec{L} = I \vec{\omega}$$

↑
moment of inertia around that axis

← angular velocity $\vec{\omega} = \frac{d\theta}{dt} \hat{\omega}$

Torque

$$\vec{\tau} = \frac{d\vec{L}}{dt} = \frac{d}{dt} (\vec{r} \times \vec{p})$$

Torque equals the rate of change of angular momentum

$$= \frac{d\vec{r}}{dt} \times \vec{p} + \vec{r} \times \frac{d\vec{p}}{dt}$$

$$= \underbrace{\vec{v} \times \vec{p}}_{=0 (\because \vec{v} \parallel \vec{p})} + \vec{r} \times \vec{F}$$

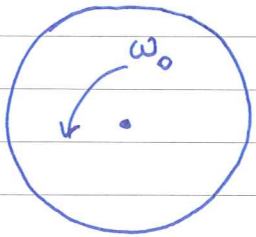
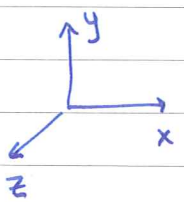
Force equals the rate of change of linear momentum

$$\vec{\tau} = \frac{d\vec{L}}{dt} = \vec{r} \times \vec{F}$$

The direction of $\vec{\tau}$ is \perp to the plane defined by \vec{r} and \vec{F} . It is also the same as that obtained from the change in angular momentum $d\vec{L}$.

Note: The change $d\vec{L}$ can come from just the magnitude of L changing, or just the direction of L changing keeping the same magnitude, or both changing.

Example 1



Rotating disk
of mass M
radius R

What is the force
required to stop it
in time t₀

$$\vec{L}_{\text{initial}} = I \vec{\omega}_{\text{initial}}$$

$$= \frac{1}{2} MR^2 \omega_0 \hat{z}$$

$$\vec{L}_{\text{final}} = 0$$

$$\vec{\tau} = \frac{d\vec{L}}{dt} = \frac{L_{\text{final}} - L_{\text{initial}}}{dt} = -\frac{\frac{1}{2} MR^2 \omega_0 \hat{z}}{t_0}$$

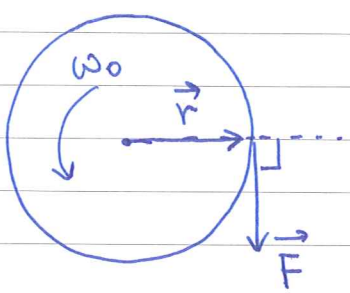
— (1)

Now to get the force

$$\vec{\tau} = \vec{r} \times \vec{F} = R F \sin 90^\circ (-\hat{z}) = -RF \hat{z}$$

— (2)

Equating (1) & (2)



$$\frac{1}{2} \frac{MR^2 \omega_0}{t_0} = RF$$

$$\Rightarrow \boxed{F = \frac{MR \omega_0}{2 t_0}}$$

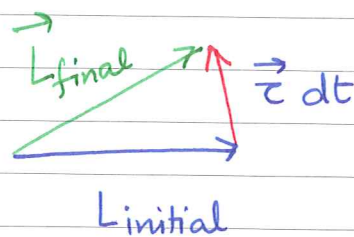
check units: $[F] = \left[\frac{ML}{T^2} \right] = [N] \checkmark$

PRECESSION OF A TOP

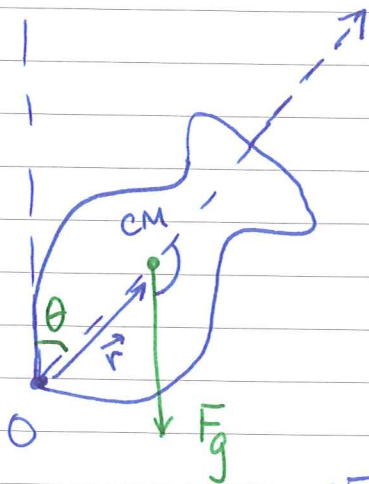
classic situation when $\vec{\tau}$ is not parallel to \vec{L}

$$\vec{\tau} = \frac{d\vec{L}}{dt} \Rightarrow d\vec{L} = \vec{\tau} dt$$

$$\Rightarrow \vec{L}_{\text{final}} = \vec{L}_{\text{initial}} + \vec{\tau} dt$$



Consider a top on a table at an angle θ

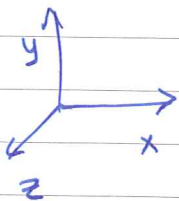


$F_g = mg$ exerts a torque at O

$$\vec{\tau} = \vec{r}_{\text{cm}} \times \vec{F}_g$$

$$= r_{\text{cm}} F_g \sin(\pi - \theta) (-\hat{z})$$

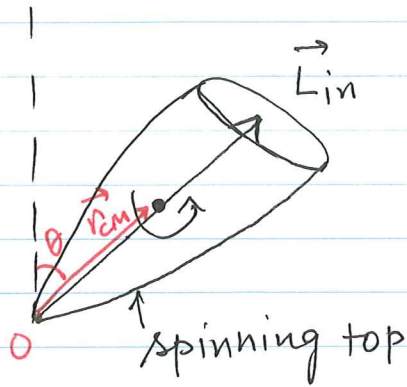
$$\vec{\tau} = r_{\text{cm}} F_g \sin \theta (-\hat{z})$$



UNDER THE ACTION OF THIS TORQUE IN THE CLOCKWISE DIRECTION A STATIONARY TOP WILL TOPPLE OVER

5

What happens when you release a spinning top?



The top has an initial angular momentum \vec{L}_{in}

The direction of $\vec{L}_{in} \parallel \vec{r}_{CM}$

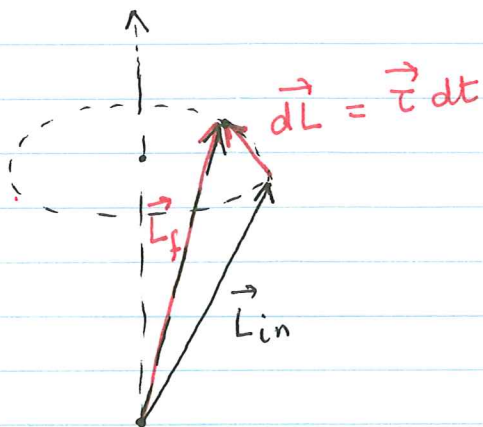
Since $\vec{\tau} = \vec{r}_{CM} \times \vec{F}$

$\Rightarrow \vec{\tau} \perp$ to both \vec{r}_{CM} & \vec{F}

$\Rightarrow \vec{\tau} \perp \vec{L}_{in}$

The torque due to gravity is \perp to \vec{L}_{in}

\Rightarrow the torque cannot change the magnitude of \vec{L}_{in} but only its direction

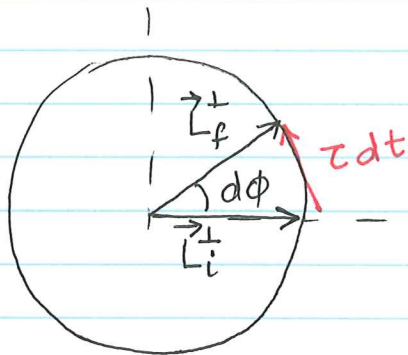


With the same opening angle θ remaining unchanged the tip charts out a cone



This is called precession

Top view:

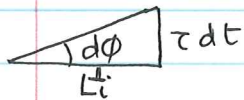


\vec{L}_i^\perp is the projection of \vec{L}_i on the circle. Its length equals $L_i \sin\theta$. In a time dt \vec{L}_i^\perp moves to \vec{L}_f^\perp . The angle

$$\vec{\tau} = \frac{d\vec{L}}{dt}$$

$$d\phi = \frac{dL}{L_i^\perp} = \frac{\tau dt}{L_i^\perp} \sin\theta = \frac{r_{cm} F_g \sin(\pi - \theta) dt}{L \sin\theta}$$

To understand this



$$\sin\theta \approx \tan\theta \approx \theta = \frac{\tau dt}{L_i^\perp}$$

Small angle formula.

$$\frac{d\phi}{dt} = \frac{r_{cm} F_g}{I\omega}$$

precession rate

angular velocity

Note $\sin\theta$ cancels out so the precession rate does not depend on the angle of tilt of the top.